

## Web Architecture Part 3

<http://www.w3.org/TR/2004/REC-webarch-20041215/>

- Collection of details of how technology works
  - ◆ At a rather shallow level
  
- Now:
  - ◆ Underlying principles
  
- Objectives:
  - ◆ Reflection
  - ◆ Re-assessment
  - ◆ Connecting the dots

URI

`http://weather.example.com/oaxaca`

Identifies

Resource

*Oaxaca Weather Report*

Represents

Representation

**Metadata:**

**Content-type:**  
`application/xhtml+xml`

**Data:**

```
<!DOCTYPE html PUBLIC "...  
    "http://www.w3.org/...  
<html xmlns="http://www...  
<head>  
<title>5 Day Forecaste for  
Oaxaca</title>  
...  
</html>
```

# IDENTIFICATION

Global naming leads to global network effects.

- the value of an identifier increases the more it is used consistently
  - ◆ Analogous interesting example:  
no (!) proliferation of ontologies
- Every object addressable  
[Engelbart 1990, <http://www.dougenelbart.org/pubs/augment-132082.html#2a1>]

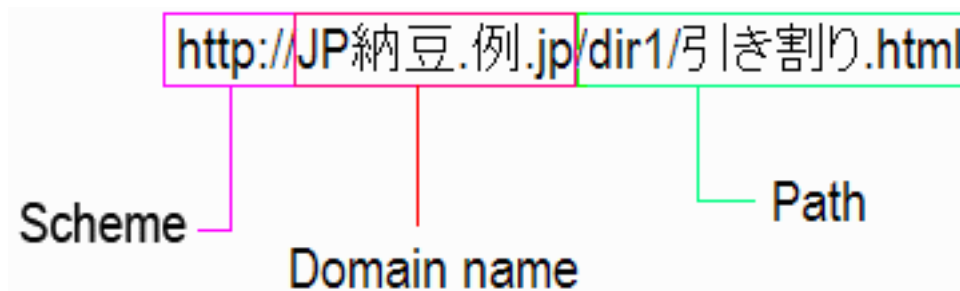
To benefit from and increase the value of the World Wide Web, agents should provide URIs as identifiers for resources.

- A resource should have an associated URI if another party might reasonably want to
  - ◆ create a hypertext link to it,
  - ◆ make or refute assertions about it,
  - ◆ retrieve or cache a representation of it,
  - ◆ include
    - all or
    - part of it by reference into another representation,
  - ◆ annotate it, or
  - ◆ perform other operations on it.
- Software developers should expect that sharing URIs across applications will be useful, even if that utility is not initially evident.

***Much  
more than  
hypertext  
linking!***

- Full specification: <http://www.ietf.org/rfc/rfc3986.txt>
- Examples:
  - ◆ ftp://ftp.is.co.za/rfc/rfc1808.txt
  - ◆ http://www.ietf.org/rfc/rfc2396.txt
  - ◆ ldap://[2001:db8::7]/c=GB?objectClass?one
  - ◆ mailto:John.Doe@example.com
  - ◆ news:comp.infosystems.www.servers.unix
  - ◆ tel:+1-816-555-1212
  - ◆ telnet://192.0.2.16:80/
  - ◆ urn:oasis:names:specification:docbook:dtd:xml:4.1.2

- Uniform Resource Identifier
  - ◆ Uniform Resource Locator
  - ◆ Uniform Resource Name
- IRI
  - ◆ `http://ヒキワリ.ナットウ.ニホン`





- What makes a cool URI?
- A cool URI is one which does not change.
- What sorts of URI change?
- URIs don't change: people change them.

- Idea: URIs are an abstract space
  - ◆ Different from file or database space
  
- Do's:
  - ◆ Describe your documents with stable properties  
/pubs/2012/DellschaftHypertextPaper.html  
will never have to change
  
- Don'ts:
  - ◆ Describing your documents according to
    - the software you use now: /cgi-bin/paper?nr=1234
    - the owner of the document: /fb4/AGStaab/Publications
    - ownership, access, archive level security level, ...

- Experience: Knowledge acquisition for the knowledge acquisition community
  - V. Richard Benjamins, Dieter Fensel, Stefan Decker, Asunción Gómez-Pérez: (KA)2: building ontologies for the Internet: a mid-term report. *Int. J. Hum.-Comput. Stud.* 51(3): 687-712 (1999)
  - Steffen Staab, Jürgen Angele, Stefan Decker, Michael Erdmann, Andreas Hotho, Alexander Maedche, Hans-Peter Schnurr, Rudi Studer, York Sure: Semantic community Web portals. *Computer Networks* 33(1-6): 473-491 (2000)
- ◆ Few hundred facts, yet
  - 3 identifiers for Dieter Fensel!

- Web architecture allows the association of more than one URI with a resource.
- URIs that identify the same resource are called URI aliases.
  
- Good practice: *Avoiding URI aliases*
  - ◆ A URI owner **SHOULD NOT** associate arbitrarily different URIs with the same resource.
  
- Good practice: *Consistent URI usage*
  - ◆ An agent that receives a URI **SHOULD** refer to the associated resource using the same URI, character-by-character.
  
- If aliases are used, then
  1. select one of them as
  2. Server-side redirect the other by the web server (e.g. 30x error code)

- Dereferencing
  - ◆ <http://www.koblenz.de/weather/current/>
  - ◆ <http://www.koblenz.de/weather/2012-11-02>
  
- May give identical results, but there are no aliases, because on Nov 3 they will have different content
  
- The meaning of the two URIs is different!
  - ◆ Even on November 2, 2012

- URI for the webpage of Steffen Staab
  - ◆ is not the same as
- URI for Steffen Staab
  
- They have different
  - ◆ Creation dates
  - ◆ Creation methods
  - ◆ Interfaces
  - ◆ .....
  
- KA2 Experience (and beyond): often done wrongly

- "Web Ontology Language (OWL)" [OWL10] defines RDF properties
  - ◆ `sameAs` to assert that two URIs identify the same resource
  - ◆ `inverseFunctionalProperty` to imply it

# INTERACTION/PROTOCOLS



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- Using a URI to Access a Resource
  - ◆ URI typically prefixed by a protocol scheme, e.g.
    - <http://west.uni-koblenz.de>
    - With default protocol methods, e.g. get, post,...
  
- Access to representation depends on
  - ◆ Whether URI owner makes available any representations at all;
  - ◆ Whether the agent making the request has access privileges
  - ◆ If the URI owner has provided more than one representation (in different formats such as HTML, PNG, or RDF; in different languages; or transformed dynamically according to the hardware or software capabilities of the recipient), the resulting representation may depend on negotiation between the user agent and server.
  - ◆ The time of the request; the world changes over time, so representations change

- *A representation is data that encodes information about resource state.*
- Good practice: Reuse representation formats
  - ◆ New protocols created for the Web SHOULD transmit representations as octet streams typed by Internet media types.

```
<body>
...
<a href="http://www.example.com/images/
nadia#hat">Nadia's hat</a>
...
</body>
```

1. Body understood by HTML processor (does not know about SVG)
2. Link extracted, clicked by user
3. Image served as image/svg+xml
4. SVG processor renders image (does not know about HTML)
5. SVG processor interprets „#hat“ appropriately

- User agent (browser) informs the server what media types it understands with ratings of how well it understands them

## Accept HTTP header

```
Accept-Language: de; q=1.0, en; q=0.5
```

```
Accept: text/html; q=1.0, text/*; q=0.8, image/gif;  
q=0.6, image/jpeg; q=0.6, image/*; q=0.5, */*; q=0.1
```

In practice, URIs are bookmarked, forwarded, stored; dereferencing them should lead to predictable performance

- Good practice: Available representation
  - ◆ A URI owner SHOULD provide representations of the resource it identifies
  
- Good practice: Consistent representation
  - ◆ A URI owner SHOULD provide representations of the identified resource consistently and predictably.

- Don't assume that a page is unaccessible because it has not been told about to anyone
  - ◆ E.g. browsers store where you last have been
  - ◆ Server logs and search engines extract such links
    - Search engines thus find parts of the hidden web
  
- Rather use
  - ◆ Access control
  - ◆ Login + password

# FORMATS



Design constraints that suggest the use of XML include:

- Requirement for a hierarchical structure.
- Need for a wide range of tools on a variety of platforms.
- Need for data that can outlive current applications
- Ability to support internationalization in a self-describing way that makes confusion over coding options unlikely.
- Early detection of encoding errors with no requirement to "work around" such errors.
- A high proportion of human-readable textual content.
- Potential composition of the data format with other XML-encoded formats.
- Desire for data easily parsed by both humans and machines.
- Desire for vocabularies that can be invented in a distributed manner and combined flexibly.



# ARCHITECTURAL PRINCIPLES

### Orthogonal abstractions benefit from orthogonal specifications.

**Application of the principle:** Identification, interaction, and representation are orthogonal concepts, their technologies may evolve independently.

Examples:

- Resources are identified with URIs (no need for knowing about its representation or availability).
- Generic URI syntax often does not require knowing specifics of URI schemes
- Representation of a resource may be changed without disrupting references to the resource (eg, by content negotiation).
- Even orthogonal specifications may change independently (e.g. when adopting SVG)

- Nesting of languages
  - ◆ E.g. Web ontology language: OWL 2
  - ◆ Every legal OWL Lite ontology is a legal OWL DL ontology.
  - ◆ Every legal OWL DL ontology is a legal OWL Full ontology.
  - ◆ Every valid OWL Lite conclusion is a valid OWL DL conclusion.
  - ◆ Every valid OWL DL conclusion is a valid OWL Full conclusion.
- Try to avoid compatibility problem by ignoring unknown language constructs of the more expressive language
- Still be able to „do something“
  - ◆ E.g. show text only if you cannot display graphics

Agents that recover from error by making a choice without the user's consent are not acting on the user's behalf.

- Consent may be pre-configured
  
- Error correction
  - ◆ Repair the error to make it unhappen
  - ◆ E.g. request packet again if it fails to arrive in time
  
- Error recovery
  - ◆ Continue working by living with the error

Web is a software environment where the user is expected to be aware of some errors!

- interfaces are defined in terms of protocols,
  - ◆ syntax,
  - ◆ semantics, and
  - ◆ sequencing constraints
  - ◆ (time outs)
- of the messages interchanged.
  
- Contrast: APIs
  
- Protocol-based design
  - ◆ Agents are developed faster than the protocols
- Make protocols visible
  - ◆ Allow for understanding and engineering